The Library is excited to present **Library Day 2026**, a week-long celebration designed to connect our university community with valuable library resources, digital platforms, and learning opportunities.

Taking place from **6 to 12 October 2026**, this year's programme features interactive games, online challenges, quizzes, training sessions, and exciting prizes for staff and students. Whether you are looking to enhance your research skills, discover new learning resources, or simply have fun, there is something for everyone.

Launch Day @ Library Level B

Date: 6 October 2026

Time: 10am to 4pm

Join us as we kick off Library Day 2026 with a day filled with fun, learning, and exciting activities! Explore library services, discover valuable resources, and learn more about the programmes and activities taking place throughout the week.

Put your skills to the test and enjoy our engaging library-themed games:

- Batu Seremban Challenge
- Catch 4 Reveal
- Library Twinny Card Game

Exciting Prizes to Be Won

Participants will have the chance to win exclusive prizes throughout the day:

Library Twinny Card Game

The top 6 players with the highest scores will win exclusive prizes.

Batu Seremban Challenge & Catch 4 Reveal

Six lucky winners from each game will be selected to receive exclusive prizes.

As a token of appreciation, every participant will receive a small gift from The Library (while stocks last).

SCROLL
MORE ACTIVITIES

Mind Matrix @ Library: The Ultimate Library Challenge!

Are you ready to take on the challenge?

From **6 to 12 October**, embark on an exciting digital quest through the Library. Solve puzzles, uncover clues, explore online resources, and put your library skills to the test in **Mind Matrix @ Library**.

🎁 **Exclusive prizes for the Top 12 scorers**
🏅 **3 S-CPD Points for every participant who completes the challenge**
📱 **Play anytime, anywhere via Moodle**

Challenge your friends, discover resources you never knew existed, and prove that you're the ultimate library explorer. The more you explore, the better your chances of topping the leaderboard!

The **Mind Matrix @ Library** Moodle module is now open for participation. Log in via Moodle, complete the challenge between **6 and 12 October 2026**, and compete for prizes, S-CPD points, and a place on the leaderboard. Start your quest today and see how you rank among your peers!

SCROLL

MORE ACTIVITIES

Online Talk Series

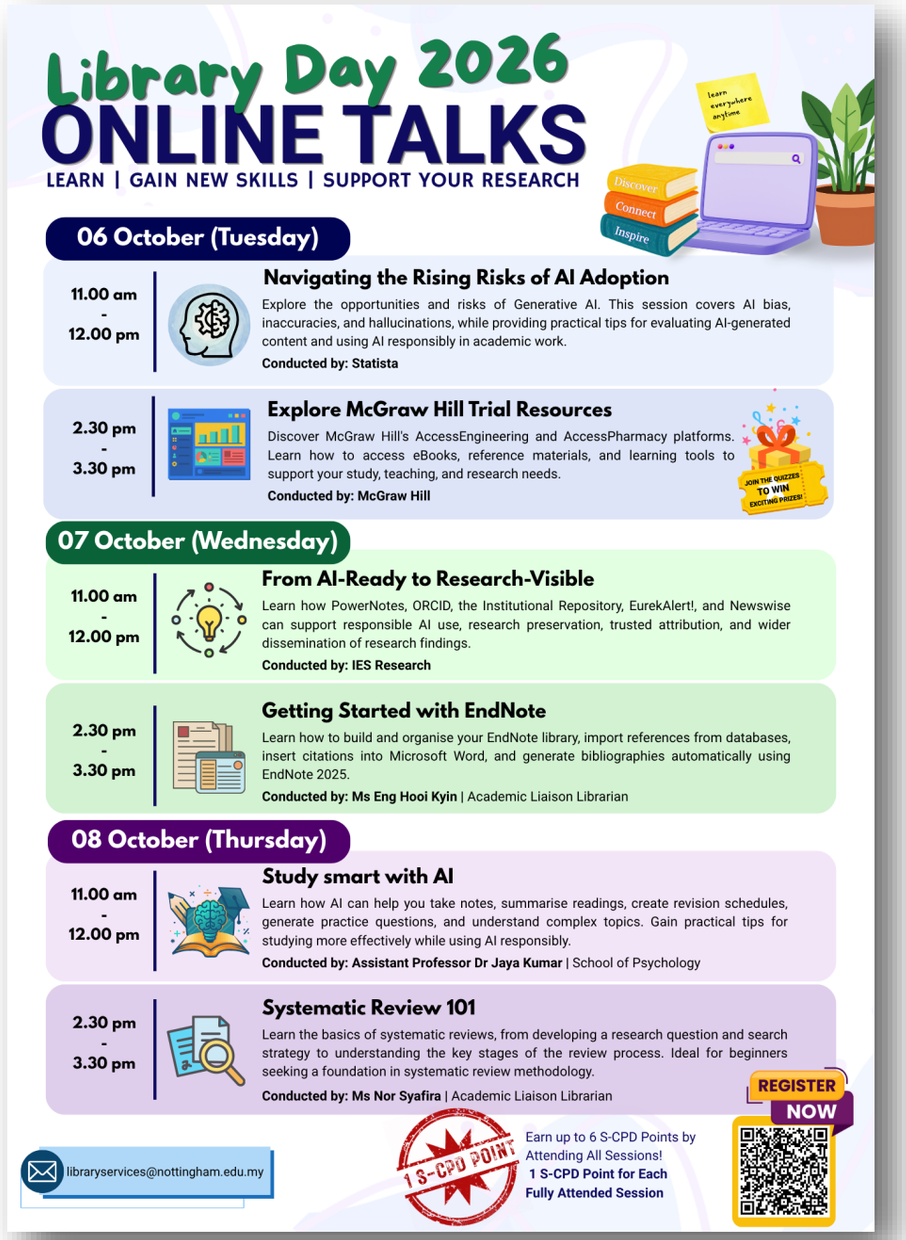
We are delighted to welcome all staff and students to our **Library Day 2026 Online Talk Series**.

The series features practical and engaging sessions covering research skills, academic tools, emerging technologies, and digital learning resources. Participants can gain valuable knowledge while earning
S-CPD points.

Each fully attended session earns 1 S-CPD Point.

To register, simply scan the QR code provided on the promotional materials or click the registration link **here**.

Don't miss this opportunity to learn from experts, explore new tools, and enhance your academic and professional skills.



SCROLL

MORE ACTIVITIES

Library Day 2026 Challenges & Quizzes

1. Wiley Digital Challenge

Duration: 1 – 31 October 2026

Open to all active staff and students.

How to Participate:

1. Borrow any Wiley digital textbook.
2. Take a screenshot of the eBook showing the Wiley logo or publisher name.
3. Scan the QR code or click **here** to submit your entry.

One submission per participant using a valid University email address. All eligible participants will be entered into a lucky draw for a chance to win prizes.

2. Taylor & Francis Library Day Challenge

Duration: 6 – 12 October 2026

Open to all active staff and students.

How to Participate:

1. Scan the QR code click **here** to join the quiz.
2. Complete all quiz questions.
3. Submit your responses.

Participants with eligible entries will stand a chance to win exciting prizes.

3. McGraw Hill Quiz Competition

As part of the McGraw Hill Trial, participants are invited to explore **AccessEngineering** and **AccessPharmacy** and take part in two separate quizzes, each focusing on one of the platforms. Join one or both quizzes for more chances to win!

Duration: 6 – 19 October 2026

How to Participate

1. Explore AccessEngineering and/or AccessPharmacy.
2. Scan the QR code or click the corresponding quiz link below.
3. Complete all quiz questions.
4. Submit your responses.

Available Quizzes

Choose the quiz that matches the platform you explored:

- **AccessEngineering Quiz**
- **AccessPharmacy Quiz**

Prizes (for Each Quiz)

1**st Prize:** RM100 Touch 'n Go eWallet Voucher
2nd Prize: RM50 Touch 'n Go eWallet Voucher
3rd Prize: RM30 Touch 'n Go eWallet Voucher

All winners will also receive exclusive McGraw Hill merchandise.

SEE YOU AT LIBRARY DAY 2026